

RULES & REGULATIONS

PRESENTED BY AUSTRALIA-INDONESIA FOOTBALL COUNCIL

AIFCHEADOFFICE@GMAIL.COM



AIFC INDOLEAGUE Rules & Regulations - Updated 2024

By participating in INDOLEAGUE organized by AIFC, Players, Coaches, Managers and Officials agree to abide by the following AIFC INDOLEAGUE Rules & Regulations:

1. Player Registration

1.1 Team Registration Limit: Each team is allowed to register a maximum of 25 players for the season.

1.2 Registration Deadline: Player registration will remain open until the day before Round 3. No additional players may be registered after this deadline.

1.3 Registration Submission: All player registrations must be submitted via the Dribl website.



2. Matchday Protocols

2.1 Matchday Squad: A maximum of 19 players can be entered on the match sheet for each game.

2.2 Deemed Participation: All players listed on the match sheet are considered to have played once the referee confirms the match sheet details at the conclusion of the match.

2.3 Player ID Check: The referee will verify player IDs via the Dribl App before the match begins. Late arrivals must have their ID checked before entering the field of play.

2.4 Delayed Kickoff: If ID checks delay the match start, the referee may shorten the match to recover lost time.

2.5 Forfeits Due to Insufficient Players: Teams unable to field at least 7 registered players within 10 minutes of the scheduled kickoff will forfeit the match.

2.6 Discrepancies in Player ID: Team managers must report any discrepancies in the opposing team's player list to the referee, who will document the issue on the match sheet.

2.7 Match Sheet Discrepancies: Issues with shirt numbering, goals, cards, or score must be reported by the team manager by midnight on match day.

2.8 Forfeits: Teams must provide at least 24 hours' notice to forfeit a match. Failure to do so will result in a monetary fine.

2.9 Match Complaints: AIFC will only communicate with team managers regarding match issues. If a team wishes to file a complaint, the team manager must submit a formal written letter to the AIFC Committee within 48 hours of the match's conclusion.



3. Substitution and Interchange Rules

3.1 Unlimited Interchange: Players may be interchanged as often as desired during a match.

3.2 Stoppage for Substitution: Substitutions can only occur during a stoppage in play and with the referee's permission.

3.3 Substitution Procedure: Substitution procedures, as specified in the official Rules of the Game, must be followed.

3.4 Technical Area: Coaches, managers, and substitutes must remain within the designated technical area.

3.5 Substitution Zone: All substitutions must occur within 1 metre of the halfway line, on the same side of the field as the technical area.

3.6 Player Exit: A player being replaced must completely leave the field before the replacement player enters.



4. Player Eligibility and Penalties

4.1 Ineligible Players: Teams fielding unregistered, suspended, or ineligible players will forfeit each match in which the player participated. The team may also face penalties, including the loss of points, additional fines, and further actions as deemed necessary by AIFC.

4.2 Awarding Points to Opponents: For matches involving ineligible players, the opposing team will be declared the winner and awarded 3 competition points and 3 goals.

4.3 Disciplinary Penalty: A player deemed "Disciplinarily Ineligible" will face automatic suspension for 12 months.

4.4 Administrative Penalty: A player deemed "Administratively Ineligible" will be suspended for a minimum of one match.

4.5 Definitions:

- Disciplinarily Ineligible: Players suspended or banned by any authority, including Football Canterbury, FNSW, FFA, or their club.
- Administratively Ineligible: Situations making a player ineligible that do not fall under disciplinary ineligibility.



5. Code of Conduct and Zero Tolerance Policy

All players, officials, and spectators must adhere to AIFC's Code of Conduct and Zero Tolerance Policy against violence, unsportsmanlike behaviour, or discriminatory acts. Violations include:

5.1 Unsportsmanlike conduct.

5.2 Violence, threats, or discrimination.

5.3 Disrespect or abuse toward match officials.

5.4 Breaches of player discipline or regulations.

Penalties for violations will be determined by AIFC's Judiciary, Disciplinary, and Appeals Committees.



6. Card Offenses

- 6.1 Yellow Card (Cautionable Offenses):
 - Y1: Unsporting conduct.
 - Y2: Dissent by action or word.
 - Y3: Persistent infringement.
 - Y4: Delaying the restart of play.
 - Y5: Failing to respect distance at set plays.
 - Y6: Re-entering without permission.
 - Y7: Leaving the field without permission.
- 6.2 Red Card (Dismissible Offenses):
 - R1: Serious foul play.
 - R2: Violent conduct.
 - R3: Spitting at an opponent or any other person.
 - R4: Denying a goal-scoring opportunity with deliberate handball.
 - R5: Denying a goal-scoring opportunity with a punishable offense.
 - R6: Offensive or abusive language or gestures.
 - R7: Second yellow card in the same match.
- 6.3 Penalties for Players and Teams
- 6.3.1 Yellow Cards:
 - Accumulation of 3 yellow cards during the group stages results in a 1-match suspension.
 - 3 yellow cards during the Finals stages lead to suspension in the next season.
- 6.3.2 Red Cards:
 - A second red card in a season will result in double penalties.
 - A third red card results in suspension for the remainder of the season.
- 6.3.3 Team Penalty:
 - Accumulating 5 or more yellow cards in a single game during the group stage results in a 1-point deduction.
 - Accumulating 3 red cards in the group stage results in a 1-point deduction. Each subsequent red card leads to further point deductions.

6.3.4 For Red Cards:

- Immediate 1-match suspension.
- Administrative fee for processing dismissal.
- Suspended individuals cannot participate in any matches until the suspension is served.



7. INDOLEAGUE Format and Finals Structure

7.1 Group Stage Format: Teams play each other once in a half-season format. Points are awarded as follows: 3 for a win, 1 for a draw, and 0 for a loss. Rankings are determined by:

- 1. Points total.
- 2. Goal difference.
- 3. Head-to-head results.
- 4. Disciplinary Record.
- 7.2 Finals Structure:
- 1. Major Semi-final 1: 1st vs 2nd place; the winner advances to the Grand Final.
- 2. Minor Semi-final: 3rd vs 4th place; the winner advances to Major Semi-final 2.

3. Major Semi-final 2: The loser of Major Semi-final 1 faces the winner of Minor Semi-final.

4.3rd Place Match: The loser of Minor Semi-final vs the loser of Major Semi-final 2.5.Grand Final: Winner of Major Semi-final 1 vs Winner of Major Semi-final 2.



8. AIFC INDOLEAGUE Awards

- 8.1 Minor Premier Trophy: Awarded to the team finishing 1st after the group stages.
- 8.2 Champions Trophy: Awarded to the Grand Final winner.
- 8.3 Silver Trophy: For the Grand Final runner-up.
- 8.4 Bronze Trophy: For the winner of the 3rd Place match.
- 8.5 Top Scorer Award: SOETJIPTO SOENTORO Award.
- 8.6 Best Coach Award: BERTJE MATULAPELWA Award.
- 8.7 Fair Play Award: For the team with the best sportsmanship record.



9. Team and Player Conduct

9.1 Team Bench Conduct: Substitutes must remain seated on the bench during the match, except when warming up or getting ready to enter the field. Only coaches and managers are permitted to be standing.

9.2 Spectator Conduct: Any misconduct from spectators (e.g., abuse toward players or officials) may result in penalties against the team they support, including warnings, fines, or match suspensions.

9.3 Alcohol and Smoking Policy: Alcohol consumption and smoking are strictly prohibited within the playing field area to maintain a family-friendly environment.9.4 Player Equipment: All players must wear shin guards and appropriate footwear. Jewellery, watches, and other accessories must be removed before the match for safety reasons.

9.5 Team Uniforms: Teams are recommended to have a Home and Away jersey to avoid potential clashes in uniform. In cases where teams' uniforms clash and there are no other options available, the Away Team will be required to wear an alternative uniform (e.g., bibs, different colour socks).



10. Match Rules

10.1 Match Complaints: If a team wishes to lodge a complaint about something that occurred during the match, a formal letter must be written and submitted to the AIFC Committee within 48 hours of the match concluding for review.

10.2 Referee Decisions: The referee's decisions regarding facts connected to play (e.g., goals, fouls) are final. No appeals will be entertained unless evidence of gross misconduct is presented.

10.3 Referee Abuse: Any abuse directed toward match officials (physical or verbal) will result in immediate disciplinary action, including fines, match suspensions, or expulsion from the competition.

10.4 Time-Wasting: Deliberate time-wasting tactics by teams or players will result in penalties such as yellow cards or time penalties as deemed appropriate by the referee.



11. Managers and Coaches

11.1 Coach Responsibilities: The Coach is defined as the individual in the technical area managing the team during the game. A Coach must be present at each game. In their absence, a replacement must be appointed. The Coach should possess a fair understanding of the game to effectively manage team decisions. The Coach's responsibilities include:

- Squad selection
- Matchday administration
- Managing substitutions
- Overseeing player, team, and bench behaviour during the game

11.2 Manager Responsibilities: The Manager is defined as the individual in charge of general team administration. The Manager's responsibilities include:

- Administrative duties
- Managing player registrations
- Serving as the primary contact for all INDOLEAGUE communications

11.3 Communication Protocol: All official communications from AIFC regarding INDOLEAGUE will be conducted through the Manager's Forum or directly to the Team Manager via WhatsApp. Any concerns, issues, or disputes raised by players will not be entertained. AIFC will only communicate with Coaches and Managers. 11.4 Team Accountability: Coaches and Managers are fully responsible for the behaviour of their team, including players and bench personnel, throughout the duration of the competition.



12. Social Media Conduct

12.1 Guidelines: Players and teams are expected to conduct themselves professionally on social media platforms, respecting opponents, officials, and the league.12.2 Reporting Violations: Any inappropriate social media conduct can result in disciplinary action, including fines or suspensions.



13. Mediation and Dispute Resolution

13.1 Mediation: Mediation will be handled by a third party in the form of the Judiciary Committee.

13.2 Formal Dispute Process: Any disputes not covered in the regulations will be reviewed by the AIFC Committee. A response and decision will be provided within 48 hours.



14. Financial Regulations

14.1 Fines and Penalties: Fines and penalties must be paid before the team or player's next match. If unpaid, the team or player will not be allowed to play in the next match. If a team has not paid a fine, they will be forced to forfeit the match.14.2 Payment Procedures: Fines must be paid directly into AIFC's bank account. No other form of payment will be accepted.



15. Consent for Photo and Contact Information Use

By participating in the AIFC INDOLEAGUE:

15.1 Photographs: Players and managers grant permission for their photographs to be taken during matches and events.

15.2 Contact Details: Players and managers consent to the use of their contact details for communication purposes by AIFC and its Major Sponsor.

15.3 Further Uses: This information may be used in promotional materials, social media, and other communications to enhance the visibility of the league and its supporters.



16. Modifications to Rules

16.1 Rule Modifications: AIFC reserves the right to modify the rules at any time with prior notice to participating teams.



Conclusion

These rules and regulations are designed to ensure fair play, safety, and enjoyment for all participants and spectators in the AIFC INDOLEAGUE. Compliance is mandatory for all teams, players, and officials.